

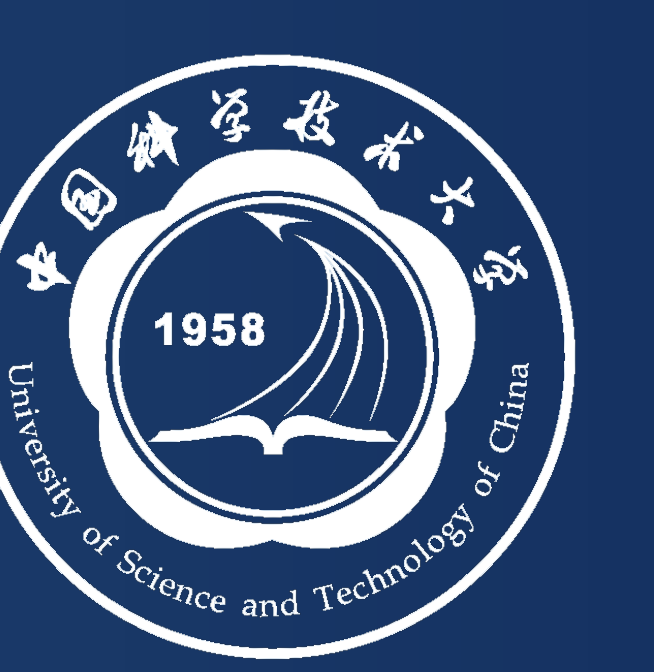
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# On The Classification-Distortion-Perception Tradeoff

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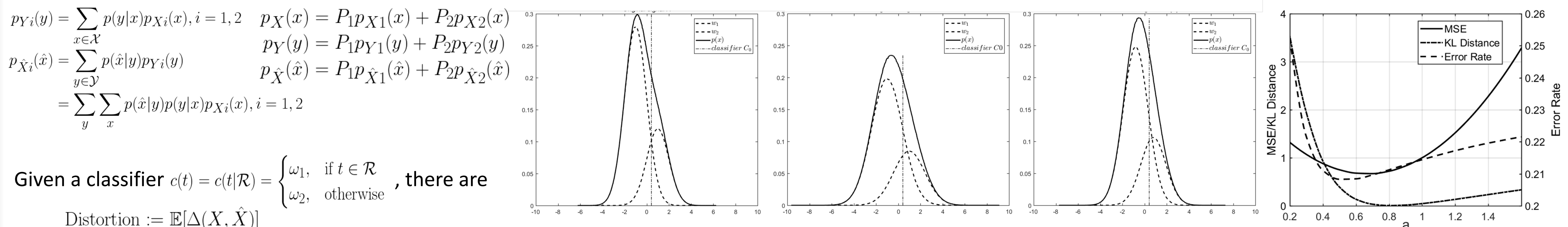
## Introduction

- Motivation:** Different restoration tasks have various objectives.
- Signal fidelity metrics** that evaluate how similar is the restored signal to the “original” signal. This metric is important for *image denoising* which wants to recover the noise-free image, and *compression artifact removal* which want to recover the uncompressed image.
- Perceptual naturalness metrics** that evaluate how “natural” is the restored signal with respect to human perception. Some tasks may concern more about this metric, for example, *image super-resolution* is to produce image details to make the enhanced image look like having “high-resolution,” *image inpainting* is to generate a complete image that looks “natural.”
- Semantic quality metrics** that evaluate how “useful” is the restored signal in the sense that it better serves for the following semantic-related analyses. For one example, an image containing a car license plate may have blur, and *image deblurring* can achieve a less blurred image so as to recognize the license plate; for another example, an image taken at night is difficult to identify, and *image contrast enhancement* can produce a more naturally looking image that is better understood.
- Contribution:** This work considers these three groups of metrics jointly. When semantic quality is defined as the classification error rate achieved on the restored signal using a predefined classifier, we provide a rigorous proof of the existence of the classification-distortion-perception (CDP) tradeoff, i.e. the distortion, perceptual difference, and classification error rate cannot be made all minimal simultaneously.

## Formulation

Consider the process:  $X \rightarrow Y \rightarrow \hat{X}$   
 $X$  denotes the ideal “original” signal with the probability mass function  $p_X(x)$ ,  $Y$  denotes the degraded signal, and  $\hat{X}$  denotes the restored signal.  
 The degradation model and the restoration method can be denoted by conditional mass function  $p(y|x)$  and  $p(\hat{x}|y)$ , respectively.  
 Thus,  $p_Y(y) = \sum_{x \in \mathcal{X}} p(y|x)p_X(x)$  and  $p_{\hat{X}}(\hat{x}) = \sum_{y \in \mathcal{Y}} p(\hat{x}|y)p_Y(y) = \sum_{y \in \mathcal{Y}} \sum_{x \in \mathcal{X}} p(\hat{x}|y)p(y|x)p_X(x)$

Assume each sample of the original signal  $X$  belongs to one of two classes:  $w_1$  or  $w_2$ . The a priori probabilities and the conditional mass functions are assumed to be known as  $P_1, P_2 = 1 - P_1$  and  $p_{X1}(x), p_{X2}(x)$ . There are:



**Figure** This figure shows a simulation where  $X$  follows  $P_1 = 0.7, P_2 = 0.3, p_{X1}(x) = \mathcal{N}(-1, 1), p_{X2}(x) = \mathcal{N}(1, 1)$ . This signal is corrupted by additive white Gaussian noise  $Y = X + N$ , where  $N \sim \mathcal{N}(0, 1)$ . The denoising method is linear:  $\hat{X} = aY$  where  $a$  is an adjustable parameter.  $C_0$  is the optimal classifier for  $X$ .

Given a classifier  $c(t) = c(t|\mathcal{R}) = \begin{cases} \omega_1, & \text{if } t \in \mathcal{R} \\ \omega_2, & \text{otherwise} \end{cases}$ , there are

$$\begin{aligned} \text{Distortion} &:= \mathbb{E}[\Delta(X, \hat{X})] \\ \text{Perceptual Difference} &:= d(p_X, p_{\hat{X}}) \\ \text{Classification Error Rate} &:= \varepsilon(\hat{X}|c) = \varepsilon(\hat{X}|\mathcal{R}) \\ &= P_2 \sum_{\hat{x} \in \mathcal{R}} p_{X2}(\hat{x}) + P_1 \sum_{\hat{x} \notin \mathcal{R}} p_{X1}(\hat{x}) \end{aligned}$$

**Definition** The classification-distortion-perception (CDP) function is

$$C(D, P) = \min_{P_{\hat{X}|Y}} \varepsilon(\hat{X}|c_0), \text{ subject to } \mathbb{E}[\Delta(X, \hat{X})] \leq D, d(p_X, p_{\hat{X}}) \leq P$$

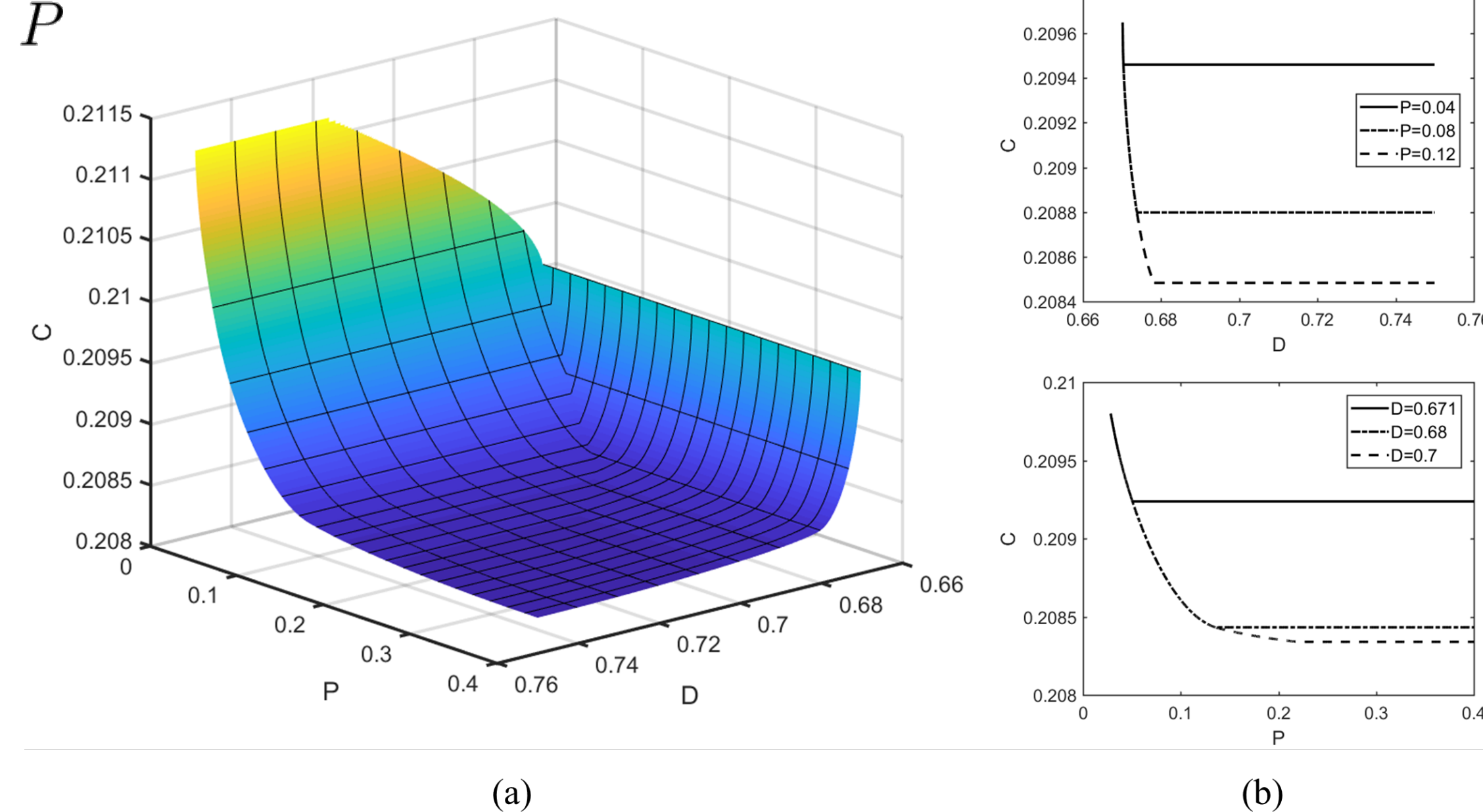
where,  $c_0 = c(\cdot|\mathcal{R}_0)$  is a predefined binary classifier.

**Theorem1** Considering the CDP function, if  $d(\cdot, q)$  is convex in  $q$ , then  $C(D, P)$  is:

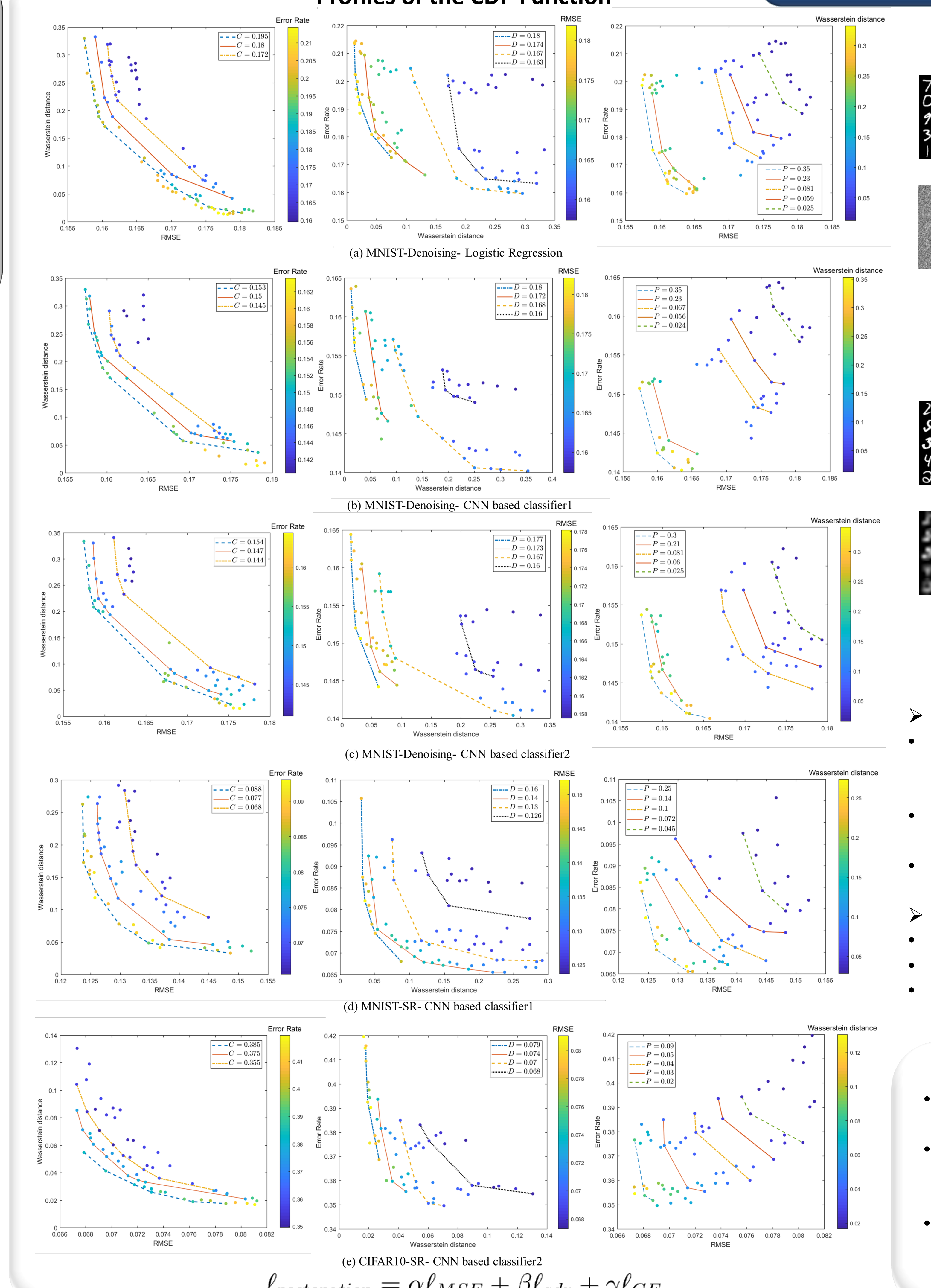
1. monotonically non-increasing
2. convex in  $D$  and  $P$ .

**Theorem2** Let the process of  $X \rightarrow Y$  be denoted by  $P_{Y|X}$ , which is characterized by a conditional mass function  $p(y|x)$ , then  $\varepsilon_Y \geq \varepsilon_X$ .

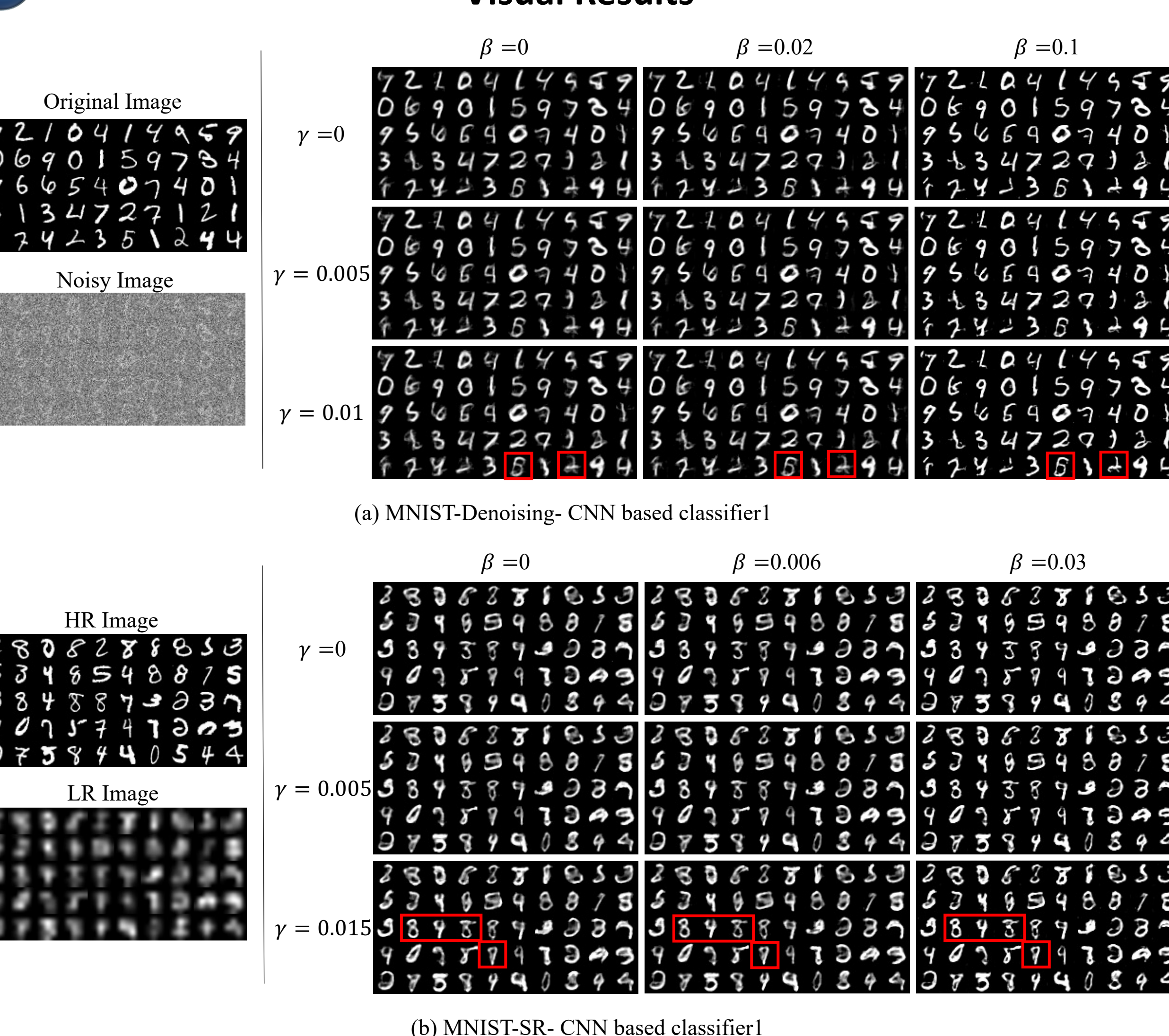
$\varepsilon_Y = \varepsilon_X$  if and only if  $p(y|x)$  satisfies:  
 $\forall x_1 \in \mathcal{R}^+, \forall x_2 \in \mathcal{R}^-, \forall y, p(y|x_1)p(y|x_2) = 0$ ,  
 where  $\mathcal{R}^+ = \{x|P_1p_{X1}(x) > P_2p_{X2}(x)\}$  and  $\mathcal{R}^- = \{x|P_1p_{X1}(x) < P_2p_{X2}(x)\}$



## Experiments



## Visual Results



## Discussion

- Profiles of CDP function**
- In the first column, when  $C$  is sufficiently large, there is a tradeoff between  $P$  and  $D$ . Once  $C$  is smaller, the  $P$ - $D$  curve elevates, indicating that better classification performance comes at the cost of higher distortion and/or worse perceptual quality.
- Similarly in the other two columns, and the relations of  $C$ - $P$  and  $C$ - $D$  are convex as the theorem forecasts.
- Comparing (a), (b) and (c), although the error rates differ much in number, the trends of the CDP tradeoff are similar.
- Visual result**
- The visual quality of restored images in general increases along with the weight  $\beta$ .
- Given the same  $\beta$ , when increasing  $\gamma$ , the visual quality decreases.
- There seems a positive correlation between classification and human recognition

## Conclusion

- We have investigated the classification-distortion-perception tradeoff theoretically and experimentally.
- Regardless of the restoration algorithm, the classification error rate on the restored signal evaluated by a predefined classifier cannot be made minimal along with the distortion and perceptual difference.
- The CDP function is convex, indicating that when the error rate is already low, any improvement of classification performance comes at the cost of higher distortion and worse perceptual quality.

$$\ell_{restoration} = \alpha \ell_{MSE} + \beta \ell_{adv} + \gamma \ell_{CE}$$